



MAXIMUM ATTRITION

===== JANUARY 2014 - ESCALATION MISSION #5 =====

The end is near. Your orders are simple - engage the enemy, inflict maximum damage and destroy his ability to continue to fight.

SET UP

Both players roll a die. The highest scorer picks a table side.

No units are set up on the table at the start of the game. Both sides must nominate at least half of their force to form their first wave. The first wave can include the entire army if desired. Any units not included in the first wave are left in reserve (see **Reserves** on page 119 of the Bolt Action rulebook).

OBJECTIVE

The objective is simple – both sides must attempt to destroy the other while preserving their own forces.

FIRST TURN

The battle begins. During turn 1 both players must bring their first wave onto the table. These units can enter the table from any point on their side's table edge, and must be given either a **run** or **advance** order. Note that no order test is required to move units onto the table as part of the first wave.

GAME DURATION

Keep a count of how many turns have elapsed as the game is played. At the end of turn 6, roll a die. On a result of 1, 2 or 3 the game ends, on a roll of 4, 5 or 6 play one further turn.

VICTORY

At the end of the game calculate which side has won by adding up casualty points. Players score 1 casualty point for every enemy unit destroyed. The side that scores the most casualty points is the winner. (If one side destroys all the units in the enemy force, they are the winner regardless of the casualty point scores.) If both players score the same number of casualty points, calculate the requisition point totals of all destroyed units and the player that destroyed the higher number of requisition points is the winner. In the unlikely event that there is a tie in the requisition point totals, the side that has more units left from the compulsory units is the winner. There are no draws.

(Compulsory units are the HQ and two required squads from the reinforced platoon.)

